Pioneer Days 2010 Guidelines for Activity Booths Bannock County Fairgrounds July 24, 2010

(Updated as of April 10, 2010)

- 1. All participants agree to follow the standards of the Church of Jesus Christ of Latter-day Saints during all phases of this activity. This includes, but is not limited to: dress standards, not smoking, not having or distributing alcoholic beverages, etc...
- 2. No parking of vehicles on grass or around arena and building area unless unloading. The time limit for unloading is 15 minutes. All vehicles must be cleared by 10:00 am.
- 3. The first assigned ward or unit is responsible to set up the booth and the last assigned ward or unit is responsible to clean up its respective booth.
- 4. Start Time: Be ready to start activities by 11:30 am. Booths can be set up after 6:00 pm Friday night or as early as 6:00 am on Saturday. There will be security Over night.
- 5. Electricity is limited and is on a first-come first-served basis. Those booths requiring electricity will be responsible for their own feed lines to the outlets. Each booth with electricity must provide a power strip with a built in circuit breaker. If you have electrical needs please coordinate with Curt Doggett in advance.
- 6. First Aid kits need to be in each booth.
- 7. Prices are to be set by Curt Doggett. Please turn in all funds to the committee and they will pay the expenses. Please approve expenses with Curt Doggett and keep all receipts for reimbursement or for payment to the vendor. Re-imbursement vouchers are available on the website.
- 8. Remember, this is a celebration of our pioneers and it should be a good time for all of the people in our community.
- 9. Please check-in at the south fairground entrance. You will be informed of your assigned booth space.
- 10. Activity booths will be under the direction of Curt Doggett. He is the contact for all questions and assignments. Call Curt Doggett at 208-237-9156 or 208-313-1980.